

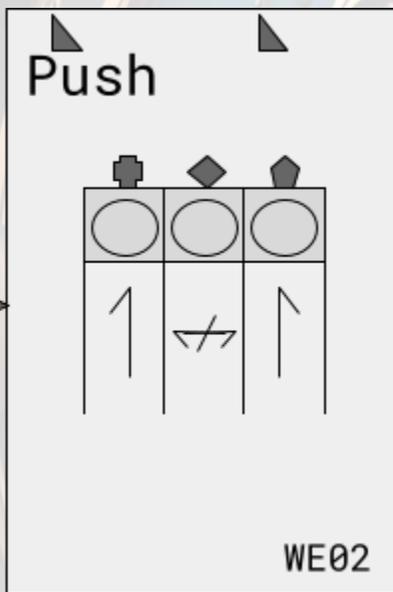
WE02 Push Manual

The idea for the Push effect was inspired in part by the Flit pedal and thinking of a new way to perform with effects. While developing the Flit pedal and thinking about functions, I had the idea to play effects in a new way. I use a Roland MC 707 when performing and really like adding effects and wanted to add some extra functionality in a performance way. Thinking of pinball machine scoring and mechanical scoreboards, the early version of the pedal went from a joystick to a lever with a mechanical display element. Having the lever prototype working, I was playing and realized I didn't really look at the display and there was a function I kept wanting to play. My brain went to work thinking of what types of interfaces are used to play music and quickly thought of using the familiar key. From there, the idea was finalized.

The low-tech approach is intentional. Let me know if a foot pedal or wooden enclosure version of this pedal would be of interest.

Device and Controls

The pedal requires no power. For basic operation, connect audio to the input and connect at least one effect to a send and the effect return to the associated return jack or a mixer or speaker. Refer to the diagram for the other controls.



- Left key - sends signal to the left effect
- ◆ Middle key - stops the through signal
- ⬠ Right key - send signal to the right effect
- ◀ In - audio input jack
- ▶ Out - audio output jack
- ▲ Send L - send for the left effect
- ▼ Send R - send for the right effect

Intended Functions

The functions are fairly straightforward. The idea is connecting effects and using the keys to send signal to the effects in a performance oriented way. For example, on a boom bap beat, sending the kick to a distortion and sending the snare to a delay or reverb can be done as part of a performance. With functionality in that context, what effects you have enable your creativity.

Besides the functionality, routing can vary. You can run an effect in loop with the Push pedal or you can route the effect output to a mixer input for further effects routing.

A current manual will be available at walzeffects.com.

Disclaimer and Warranty

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If a purchaser has an issue with a product, please contact Kyle directly. Contact information is provided upon purchase. I want everyone to enjoy and find a use for these devices as I have.